

Chapter 3.

RoboPhilo PS2 Operation

2. Walking Routines

(for North, North East, East, South East, South, South West, West, North West)

Routine Name

- Select the Routine for the movement direction.

Select Key

- Mark Routine assignments for deletion or Play.

3. Play

Run PHILO Junior with the selected Routine.

Select All

- Mark all the routine assignment in this page for deletion and Play.

Clear All

- Uncheck all the Routines for deletion or Play.

Delete

- Delete the selected Routine assignments by setting it to no_op.

Update Changes

- update all the new Key assignment changes.

Play

- Run PHILO Junior with the selected Routine.

Reset

- Reset assignments to previously saved version.

Save Keys

- Save the current settings . You need to export the Key setting to a motion file, otherwise, the Key settings will be lost after you exit the program.

4. Mode Select

Click the button to select different mode of operation. You can set different button routines for each mode. Each mode has its own 12 routines. With 6 modes, you can set 72 routine.



Defines the front mode where the opponent is in front of your robot.



Defines the right side mode where the opponent is on your robot's right hand side.



Defines the back mode where the opponent is behind your robot.



Defines the left side mode where the opponent is on your robot's left hand side.



Defines the turbo mode where you can define the fast move motions.



Defines the Wake up mode when you start the robot or re-connect the robot. Press the start button to confirm the PS2 connection after power up.